

PATHFINDER

CHARACTER SHEET

PROFICIENCY
Untrained +0
Trained 2+Level
Expert 4+Level
Master 6+Level
Legendary 8+Level

- ◆ Single Action
- ◆◆ Two-Action Activity
- ◆◆◆ Three-Action Activity
- ◆ Free Action
- ↻ Reaction

CHARACTER NAME
PLAYER NAME
EXPERIENCE POINTS (XP)

ANCESTRY AND HERITAGE		
BACKGROUND		
CLASS		
SIZE	ALIGNMENT	TRAITS
DEITY		

LEVEL
HERO POINTS

ABILITY SCORES	
STR MODIFIER	STRENGTH SCORE
DEX MODIFIER	DEXTERITY SCORE
CON MODIFIER	CONSTITUTION SCORE
INT MODIFIER	INTELLIGENCE SCORE
WIS MODIFIER	WISDOM SCORE
CHA MODIFIER	CHARISMA SCORE

CLASS DC	
DC BASE	KEY PROF T E M L ITEM
= 10	

ARMOR CLASS	
AC	DC BASE DEX CAP PROF T E M L ITEM
= 10	OR
UNARMORED T E M L	LIGHT T E M L
MEDIUM T E M L	HEAVY T E M L
Shield +	HARDNESS MAX HP BT CURRENT HP

SAVING THROWS		
FORTITUDE	REFLEX	WILL
CON PROF	DEX PROF	WIS PROF
ITEM T E M L	ITEM T E M L	ITEM T E M L
NOTES		

HIT POINTS	
CURRENT	TEMPORARY
DYING	WOUNDED
RESISTANCES AND IMMUNITIES	
CONDITIONS	

PERCEPTION	
WIS PROF T E M L ITEM	
SENSES	

SPEED	FEET	MOVEMENT TYPES & NOTES
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MELEE STRIKES	
WEAPON	STR PROF T E M L ITEM
DAMAGE	DICE STR B W SPEC OTHER TRAITS
WEAPON	STR PROF T E M L ITEM
DAMAGE	DICE STR B W SPEC OTHER TRAITS
WEAPON	STR PROF T E M L ITEM
DAMAGE	DICE STR B W SPEC OTHER TRAITS

RANGED STRIKES	
WEAPON	DEX PROF T E M L ITEM
DAMAGE	DICE SPECIAL B W SPEC OTHER TRAITS
WEAPON	DEX PROF T E M L ITEM
DAMAGE	DICE SPECIAL B W SPEC OTHER TRAITS
WEAPON	DEX PROF T E M L ITEM
DAMAGE	DICE SPECIAL B W SPEC OTHER TRAITS

WEAPON PROFICIENCIES	
SIMPLE T E M L	MARTIAL T E M L
OTHER T E M L	OTHER T E M L

SKILLS	
ACROBATICS	DEX PROF T E M L ITEM ARMOR
ARCANA	INT PROF T E M L ITEM
ATHLETICS	STR PROF T E M L ITEM ARMOR
CRAFTING	INT PROF T E M L ITEM
DECEPTION	CHA PROF T E M L ITEM
DIPLOMACY	CHA PROF T E M L ITEM
INTIMIDATION	CHA PROF T E M L ITEM
LORE	INT PROF T E M L ITEM
LORE	INT PROF T E M L ITEM
MEDICINE	WIS PROF T E M L ITEM
NATURE	WIS PROF T E M L ITEM
OCCULTISM	INT PROF T E M L ITEM
PERFORMANCE	CHA PROF T E M L ITEM
RELIGION	WIS PROF T E M L ITEM
SOCIETY	INT PROF T E M L ITEM
STEALTH	DEX PROF T E M L ITEM ARMOR
SURVIVAL	WIS PROF T E M L ITEM
THIEVERY	DEX PROF T E M L ITEM ARMOR

LANGUAGES	

ANCESTRY FEATS AND ABILITIES	
	SPECIAL 1 ST
	HERITAGE 1 ST
	FEAT 1 ST
	FEAT 5 TH
	FEAT 9 TH
	FEAT 13 TH
	FEAT 17 TH

SKILL FEATS	
	BACKGROUND
	2 ND
	4 TH
	6 TH
	8 TH
	10 TH
	12 TH
	14 TH
	16 TH
	18 TH
	20 TH

GENERAL FEATS	
	3 RD
	7 TH
	11 TH
	15 TH
	19 TH

CLASS FEATS AND ABILITIES	
	FEATURE 1 ST
	FEATURE 1 ST
	FEAT 1 ST
	FEAT 2 ND
	FEATURE 3 RD
	FEAT 4 TH
	FEATURE 5 TH
	FEAT 6 TH
	FEATURE 7 TH
	FEAT 8 TH
	FEATURE 9 TH
	FEAT 10 TH
	FEATURE 11 TH
	FEAT 12 TH
	FEATURE 13 TH
	FEAT 14 TH
	FEATURE 15 TH
	FEAT 16 TH
	FEATURE 17 TH
	FEAT 18 TH
	FEATURE 19 TH
	FEAT 20 TH

BONUS FEATS	

INVENTORY						
WORN ITEMS	INVEST (MAX 10)	BULK	READIED ITEMS	BULK	OTHER ITEMS	BULK



ENCUMBERED

BASE STR

= 5

MAXIMUM

BASE STR

= 10

CP

SP

GP

PP

CHARACTER SKETCH		ETHNICITY	NATIONALITY	BIRTHPLACE	AGE	GENDER & PRONOUNS	HT	WT
		APPEARANCE						
		PERSONALITY						
		ATTITUDE						
		BELIEFS						
		LIKES				DISLIKES		
		CATCHPHRASES						

CAMPAIGN NOTES	
NOTES	ALLIES
	ENEMIES
	ORGANIZATIONS

ACTIONS AND ACTIVITIES			
NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			
NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			
NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			
NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			

FREE ACTIONS AND REACTIONS			
NAME	☐ FREE ACTION ☐ REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION			
NAME	☐ FREE ACTION ☐ REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION			

SPELL ATTACK ROLL

SPELL DC

DC BASE	KEY	PROF	T	E	M	L
= 10						

SPELL DC

 = DC BASE **10**

A diagram titled "MAGIC TRADITIONS" in a blue banner. Below the banner is a central icon of an open book with a red cover and a white circle containing a cross. To the left of the book are the words "ARCANE" and "PRIMAL". To the right are "OCCULT" and "DIVINE". Below the book are two white squares, each followed by a word: "PREPARED" and "SPONTANEOUS".

PRIMAL



DIVINE

☐ PREPARED ☐ SPONTANEOUS

CANTRIPS	
	PREP
	ACTIONS
	M S V
	PREP
	ACTIONS
	M S V
	PREP
	ACTIONS
	M S V
	PREP
	ACTIONS
	M S V
	PREP
	ACTIONS
	M S V
	PREP
	ACTIONS
	M S V
	PREP
	ACTIONS
	M S V
	PREP
	ACTIONS
	M S V

[illegible]

INNATE SPELLS			
			FREQ
			ACTIONS
			M S V
			FREQ
			ACTIONS
			M S V

	FREQ
	ACTIONS
	M S V
	FREQ
	ACTIONS
	M S V

FOCUS SPELLS		
FOCUS POINTS	CURRENT	MAXIMUM
		ACTIONS ☐ M ☐ S ☐ V
		ACTIONS ☐ M ☐ S ☐ V
		ACTIONS ☐ M ☐ S ☐ V
		ACTIONS ☐ M ☐ S ☐ V

	CURRENT	MAXIMUM	
FOCUS POINTS			ACTIONS
			M S V
			ACTIONS
			M S V
			ACTIONS
			M S V
			ACTIONS
			M S V

SPELL SLOTS PER DAY										
CANTRIP LEVEL										
	1	2	3	4	5	6	7	8	9	10
SPONTANEOUS SPELL SLOTS REMAINING										

[illegible]

SPONTANEOUS SPELL SLOTS REMAINING

SPELLS			
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V
		PREP	PREP
		ACTIONS	ACTIONS
		M S V	M S V

[illegible]